

(Week 1 Homework) – Concept Document

Title: Pirates – Battle for Booty

Platform(s): PC

Turn Type: Real-Time

Category: Strategy

Epic: Fiction – (Golden Era of Piracy)

Concept Development

High Concept:

This is a fictional RTS PC game that places you in command of a pirate ship where your goal is to make your ship the kind of ship that legends are written after.

Hook:

- You will have the ability to upgrade and customize your pirate ship with the booty you collect.
- You will have to keep your ship in tip top shape to maintain its legendary status.
- The game's POV will switch between first-person and overhead. The first-person view will take place for all on ship activities, and the overhead view happens when you engage in battle.

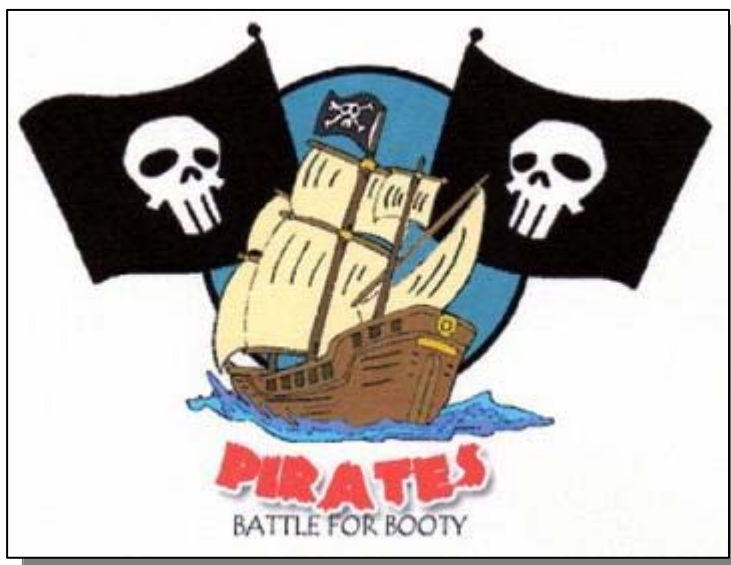
One-Sentence Marketing Description:

Pirates – Battle for Booty is an extremely intense and in-depth RTS game where you explore and control every imaginable aspect of a pirate's life aboard their home on the sea, the pirate ship.

Game Description:

You start the game off as a lowly swab and your goal is to learn everything it takes to man a boat in the sea. This starts off by you learning the basics of boat navigation and mastering the use of sails, as well as some of the tricks of nautical efficiency. Here you will try and engage in smaller battles with boats your own size. (Customization is not accessible at this stage.)

After you have mastered the use of a boat in the sea, you will gain the respect of a captain on a larger but still nimble trade



ship. Here you will start to master some of the finer skills needed to survive the dangers of the open sea. Your battles at this point will be from a more defensive standpoint as you fight against other pirate ships. (Customization is not accessible at this stage.)

Now that you have mastered some of the skills necessary for open sea travel you will use all the skills you learned as a swab to become a part of a pirate ship crew. Aboard this ship you will learn the deeper skills and art of manning a pirate ship. Your battles will be with other pirate ships and trade ships. (Customization is not accessible at this stage.)

Your final destiny is you becoming your own captain and creating a pirate ship that legendary stories are written after. The game centers on keeping your ship in top shape and making the right navigational decisions to place you into some very rewarding situations where you gain booty to upgrade your ships capabilities and strength. It will also be up to you to keep your crew in order and keep them respecting you, or else you will be faced with a mutiny.

The game takes place aboard your ship in a first-person viewpoint, however when navigating and in battle you will be in an overhead viewpoint. The game will have a RTS feel to it even though it also takes place in a first-person viewpoint.